A Knowledge Graph of Numerical Algorithms

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Mathematics Muster Custer of Excellence

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Outline

- 1. Scientific Computing within MaRDI
 - Measure 2: Open Interfaces for Scientific Computing
 - Measure 3: Benchmark Framework
 - Measure 4: Description and Design of FAIR CSE Workflows
- 2. Measure 1: Knowledge Graph of Numerical Algorithms



Scientific Computing within MaRDI



A Knowledge Graph of Numerical Algorithms

MaRDI Task Area 2: Scientific Computing



M1 Knowledge Graph of Numerical Algorithms

M2 Open Interfaces for Scientific Computing

M3 Benchmark Framework

M4 Description and Design of FAIR CSE workflows

TA2 Objectives

- Verified research data in scientific computing and its fields of application
- FAIR principles for computer-based experiments and the entailing data
- Ontology of mathematical objects
- Confirmable workflows for trustworthy computations
- Dissemination of numerical methods and algorithms

Figure: Measures and major objectives



M3 – Benchmark Framework

A common theme in scientific computing

The race for the

- most efficient,
- most accurate,
- most elegant,
- most universal

algorithm for a class of problems.

This requires infrastructure for

- exchange of methods/algorithms and examples,
- comparison of competing implementations on (sets of) examples,
- tracking of progress in the field.



M3 Benchmark Framework

A Benchmark Framework

Create a generic toolkit to fairly

- compare and validate existing methods for new applications,
- compare new methods to existing ones,

in well-defined reference environments.

Tasks

- Assembly of domain-independent specifications
- Database of curated benchmarks

Connections in MaRDI

- Knowledge graph (M2.1)
- Open interfaces (M2.2)
- MaRDI Portal



M4 – Application Example: Simulation of Transformer Noise





M4 – An Electronic Lab Notebook for CSE based on Meta-Descriptions

- Every building block can be described differently.
- Only the interfaces and the meta data matter.

The Project:

- 1. Describe CSE workflow building block by meta data and interfaces
- 2. Realize the description in an *Electronic Lab Notebook*
- 3. so that the workflows components can be defined redundantly and interchangeable.





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 - What is an optimal method combining adaptive FEM, MOR and optimization?
 - Helps establish unified view on related methods.



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 - What is an optimal method combining adaptive FEM, MOR and optimization?
 - Helps establish unified view on related methods.
- Software is costly.
 - Complexity has greatly increased.
 - Getting an algorithm 'right' takes effort.
 - Development time costs money/grad students.
 - Domain experts required.
 - > We need more sustainable software development.

A Tower of Doom





M2 – Open Interfaces to the Rescue!

Common interfaces for scientific computing, e.g.:

- problem description interface for ODEs / PDEs and control problems
- high-level ODE / PDE solver interface
- solver solution interface
- internal solver algorithm and data structure interface
- ► Tools for bridging the language barrier. Easy interoperability between C++, Python, Matlab, Julia, Fortran, R
- Specification freely available and published under open licenses.
- Community driven development process.



Measure 1 – Knowledge Graph of Numerical Algorithms



A Knowledge Graph of Numerical Algorithms

Two User Stories



A Knowledge Graph of Numerical Algorithms

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Alice

> Alice is a **computational biologist**.



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Our goal

Build and maintain a knowledge graph of numerical algorithms, which interlinks those algorithms with the addressed mathematical problems and associated research data such as journal papers, benchmarks or implementing software packages.



What is a knowledge graph?

One possible definition:¹ A knowledge graph represents a collection of interlinked descriptions of entities – real-world objects and events, or abstract concepts (e.g., documents) – where:

- Descriptions have formal semantics that allow both people and computers to process them in an efficient and unambiguous manner;
- Entity descriptions contribute to one another, forming a network, where each entity represents part of the description of the entities, related to it, and provides context for their interpretation.



Figure: A knowledge graph²

¹Source: ontotext.com

²Jayarathina, CC BY-SA 4.0 (https://creativecommons.org/licenses/by-sa/4.0), via Wikimedia Commons



Example: Wikidata



Figure: Wikidata datamodel³

³Charlie Kritschmar (WMDE), CCO, via Wikimedia Commons



A Knowledge Graph of Numerical Algorithms





- Establish editorial board of domain experts
 - define and update the nodes (algorithms) in the graph
 - decide which algorithms are different/essentially the same
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 - help your community and science in general!
 - honor and prestige!
 - power!



Integration with other services

▶ The knowledge graph will have it's own searchable/browsable web frontend.

- ▶ It will also be integrated with other MaRDI or external services:
 - public API
 - ▶ when viewing a paper, get suggestions for papers discussing the same algorithm
 - when looking at benchmarks, find links to implementing software
 - make suggestions for linking to algorithms directly from the arXiv/zbMATH/publisher's homepage



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Thank you for your attention!

We have the money, but we need your input!

Soon: Community-building workshop



Please subscribe for updates:

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